



BATTLESHIP



OPPONENT SHIPS

| | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
|---|---|---|---|---|---|---|---|---|---|----|
| A | | | | | | | | | | |
| B | | | | | | | | | | |
| C | | | | | | | | | | |
| D | | | | | | | | | | |
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| F | | | | | | | | | | |
| G | | | | | | | | | | |
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| I | | | | | | | | | | |
| J | | | | | | | | | | |

Carrier

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Battleship

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Cruiser

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Submarine

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Destroyer

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MY SHIPS

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Carrier

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Battleship

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Cruiser

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Submarine

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Destroyer

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Before play begins, each player secretly arranges their ships on their primary grid. Each ship occupies a number of consecutive squares on the grid, arranged either horizontally or vertically.

The number of squares for each ship is determined by the type of the ship.

The ships cannot overlap (i.e., only one ship can occupy any given square in the grid).

The types and numbers of ships allowed are the same for each player

